

ICELOCK® 562 HYBRID



The Icelock 562 Hybrid is a lock for trans-tibial amputees of all activity levels, providing superior function by combining the benefits of locking suspension with the benefits of vacuum suspension.

Users can benefit from reduced pistoning and improved rotational control from Seal-In, yet keeping the mechanical connection they are used to with its perceptible feedback.

THE LOCK FEATURES:

- Option to change easily between locking suspension only, Seal-In only or combining these suspension mechanisms at the same time
- Low build height (with male pyramid integrated)
- Waterproof
- Unity compatible
- Direct Socket compatible

The lock should be used with the Seal-In X Locking liner, movable seal-rings and an airtight socket.

Combine Seal-In Technology with Unity vacuum system for stabilization of volume fluctuations and comfortable socket fit throughout the day.



Part#	Description	Ratings		Build Height		Weight	
L-562000	Icelock 562 Hybrid	166kg	365lbs	12mm	½"	164g	7.3oz



With the Icelock 562 Hybrid, all componentry is included to use the mechanical locking combined with Seal-In as well as with Unity. In delivery state, 90° Unity Tube Connector is installed. If Unity is not used, please exchange the tube connector by the second outlet port provided with the lock.

SPARE PARTS FOR ICELOCK 562 HYBRID

Part#	Description
L-562100	Fabrication Kit (1 Distal Connector, 1 Fixation Dummy, 1 Manufacturing Dummy 1 & 2, 1 Central Screw, 4 Screws, 4 Spacers, 4 Nails, 1 Aluminum Dummy, 1 Large Square Ring, 1 Large O-ring, 1 Small Square Ring)
L-562200	Lock Kit (1 Lock Body incl. Release Button & 90° Unity Connector, 1 Pin, 1 Outlet Port, 4 Screws)
L-562300	Spare Part Kit (4 Expulsion Valves, 2 O-rings, 4 Bronze Filters)
L-562400	Icelock 562 for Direct Socket (1 Lock Body incl. Release Button & 90° Unity Connector, 1 Pin, 1 Outlet Port, 4 Screws for DS)
L-562013	Outlet Port (for use of passive vacuum)
L-562014	90° Unity Tube Connector
L-562015	Handle of Release Unit
L-562016	Icelock 562 Attachment Pin